

Design and Implementation of IoT-Based Smart Shopping Dash Cart

Swetha K B¹, Abhishek G², Ruthvik T³, Meghana B N⁴, Narasimha Reddy Gari Naresh⁵

¹ Assistant Professor, Dept. of ISE, R.R Institute of Technology, Bangalore, India

^{2,3,4,5} UG Scholars, Dept. of ISE, R.R Institute of Technology, Bangalore, India

¹Swetharajkb@gmail.com

²Abhishekhope111999@gmail.com

³Ruthvik.tk@gmail.com

⁴Meghanabn2017@gmail.com

⁵Nareshn7893@gmail.com

ABSTRACT: In the living world technology is evolving day by day in different fields like artificial intelligent, machine learning, virtual 1 reality, touch commerce, internet of things and so on. The main motive of the paper is focus to the customer needs and purpose because time is more important to everyone in the real world. But the people spend the more time in the supermarket. For example, consumers purchase the number of items in the supermarket using trolley. After purchasing they can face some problems like waiting the long queue in billing section and without knowing about the calculation of purchased items. In this regard, the Internet of Things (IoT) based Smart Shopping Cart is proposed which consists of Radio Frequency Identification (RFID) sensors, Arduino microcontroller, Wifi module, and Mobile application. RFID sensors depend on wireless communication. One part is the RFID tag attached to each product and the other is RFID reader that reads the product information efficiently. After this, each product information shows in the Mobile application. The customer easily manages the shopping list in Mobile application according to preferences. Then shopping information sends to the server wirelessly and automatically generates billing. This experimental prototype is designed to eliminate time-consuming shopping process and quality of services issues. The proposed system can easily be implemented and tested at a commercial scale under the real scenario in the future. That is why the proposed model is more competitive as compared to others.

INDEX TERMS : IoT, RFID, Arduino, android application, Wifi, smart shopping cart, sensors.

I. INTRODUCTION

Sensors are electronic devices that can collect information from the surrounding environment . Wireless Sensor Network (WSN) is used to interfacing of multiple sensors to work together and share collected information wirelessly. Isolated systems are less valuable then networked systems which generate more intelligent and autonomous applications . A wide range of information can be collected, when the coupling of the wireless sensors with networked systems. IoT is directly or indirectly tightly coupling of communication network and sensor network where the data management and data processing achieved by monitoring these processes intelligently. The sensors and actuators have an important role in IoT that enables us to communicate with the physical world. It consists of three terms physical, smart and connectivity which defines how smartly the sensors, microcontrollers, microprocessors and physical devices such as actuators which connect wirelessly or wired to manage information with other electronic devices. IoT enables people to manage their lives, business in effective manners and provide fundamental changes to the world that can completely transform business and industry. The potentialities offered by the IoT make it possible to develop numerous applications that belong to the industry of aerospace and aviation, automotive, telecommunication,

medical, healthcare, Independent living, Pharmaceutical, Transportation, Manufacturing, Retail, logistics and supply chain management . The most important objective of IoT is to monitor individual objects and environment wirelessly. This introduces electronic tags attached to individual objects. When these tags become in the range of reader it reads the stored information of object wirelessly which is known as RFID technology. RFID plays an integral role in the applications of IoT. It consists of three components such as RFID tags attached to the object that contain identity or data about an object, RFID reader that reads the data from the tags and central processing system that perform communication in between RFID system to other electronic devices. It emerging a revolutionary effect on a wide range of applications like aircraft maintenance, anticounterfeiting, health care, baggage handling, and supply chain management.

The merchandising process is the major part of the supply chain management that promotes the products to the consumers and distributors. Shopping is the activity in which a group of people uniting at one place for purchasing products. There are supermarkets or shopping malls that provide space for people to do shopping where retailers promote their products to the consumer and consumers purchase the product according to quality like ingredients, expire or not and brand of the product, reasonable price, and quantity of the product. This is also known as traditional retailing. Supermarkets are convenient for retail and urban planning. Supermarkets are the most crowded place at the time of the weekend. As most consumers have experienced, the basic steps involved in shopping are making a list, typically with pen and paper or on their mobile phone. They have to spend a lot of time in search of products in the whole supermarket one by one and spend time in long queues to pay bills. The waiting in-queues is negatively affecting on human morale and may cause misunderstandings or conflict amongst people, for instance, when someone breaks the line and stands in front of other people . That is not an ideal development because traditional marketing promotes many local jobs, city life, and urban culture. The supermarket also needs to personalized the inventory according to consumer preferences. Due to that online shopping attracts a large number of consumers that provide products through the internet and web browsers. Consumers can receive the product from specified locations in the meantime by selecting products according to prescribed specifications,

ingredients or instructions. Also, there is higher risk of fraud, lack of inspection, item may not work properly or defected, not be the same product as item pictured, transaction from stolen credit card, Phishing in which customer thinks that they purchase product from reputable seller, disruptor in retail industry and not provide the pricing negotiation. Instead of online shopping, people feel more valuable, entertain, enjoy and get the quality product with traditional shopping. In these critical situations, traditional shopping and supermarkets have to reinvent to survive in the current age. Shopping hubs or shopping malls are the places where several small business groups together known as a market.

II. RELATED SYSTEM

People have consistently imagined and built up an innovation to help their needs from the start of the humanity. The main reason for these innovations has been limiting errands and making the regular tasks quicker and simple. A task on which people are discovered spending significant measure of time is going for shopping and purchasing the products needed. In olden days we used manual billing using pen and paper then we started using the barcode system but after some years it also started to have issues like LOS(line of sight),increasing queue etc. So to overcome this issue a concept of smart shopping with RFID technology was proposed

Paper [1] describes the implementation of smart shopping cart using radio frequency identification using the RFID sensors, Arduino microcontroller, Bluetooth module, and Mobile application. Where the mobile is connected to the shopping cart and the application is already installed, the data is shared using the Bluetooth from the arduino microcontroller and the mobile then with the server.

Paper [2] "Intelligent shopping cart using BOLT based on IOT". IOT kit consists of barcode scanner, LCD display, Bolt ESP8266. The broad clarification of its process is, when consumer takes an item and put inside the trolley, that time barcode scanner scan the item barcode and value as well as gain to show into the digital display panel. Later than consumer concluded their purchasing and the bill is send to the counter section.

Paper [3] “Smart Trolley with Instant Billing to Ease Queues at Shopping Malls using ARM7 LPC2148. This is based on arm7 microcontroller fitted with a LCD and RFID scanner and a wireless technology called zigbee. The LCD used is a 16x2 and zigbee modules make the wireless network to work even at long distance due to its wide range, the RFID scanner scans the product’s unique code and its price. And it gets displayed on the LCD screen. So after costumer has finished with the shopping he/she has to visit the counter and pay the bill as displayed on the LCD screen fitted on the trolley.

Paper [4] EM-18 RFID scanner module has been used. It uses a RFID reader which will read 125 kHz tags. So, it will be known as a low frequency RFID reader. The RFID Readers here used are big tags with range of 125KHZ which can be detected by EM-18 Module. It shows the real time billing and you can even delete the item you don’t want by pressing the delete button. In this author has used ARDUINO Uno which one of the cheapest and most efficient model in the market. It contains everything required to support the microcontroller merely connect it to a laptop (or applicable wall power adapter) with a USB cable or power it with an AC-to-DC adapter or battery to get started. Once the item is scanned it will start billing and you can remove the item if you want .

Paper [5] Framework is utilized to ease lines in shopping centre by utilizing RFID module. The RFID reader will peruse the RFID Tag set on the item when the item fall in the trolley. In the event that, the client needs to expel any item then he should expel that item from the trolley. The LCD will show the subtitles of the expelled item like name, cost and the absolute bill and with the help of Xampp server the bill will be send to the cashier

Paper [6] describes the implementation of a Smart Shopping Cart using ZigBee networks. The reliable and cost efficient system design also ensures detection of deception. Thus, the smart system attracts both the buyers and sellers and ZigBee acts like Xampp server but is more reliable.

Paper [7] Automation of shopping cart using RFID module and ZIGBEE module, in this system, RFID tags are used instead of barcodes. These RFID tags will be on the product. When the customer takes a product and places it in the trolley, the trolley will contain an RFID reader which will sense the RFID tag which is present on the

product. Thus displays the product price on the LCD display. Like this, the process continues. Along with it, comes a ZIGBEE transmitter in the trolley, which transfers data to the main computer. The ZIGBEE receiver is placed near the main computer which receives the data from transmitter.

Paper [8] designs a shopping cart by taking inspiration from a shopping basket which is under development by Panasonic, in which each item is tagged using UHF RFID [range: 916-924 MHz] Two Circular Polarized (CP) Patch antennae used to read RFID tags in different orientations.CSL468 RFID reader used having 16 ports and scan speed of 300 tags/sec

Paper [9] Smart Shopping Cart with Automatic Billing System through RFID and ZigBee, This application creates an automated central bill system for the mall. Customers can pay their bill through credit/debit cards. Zigbee and RFID used for in it.

Paper [10] This framework is utilized as a part of spots, for example, general stores. It can help in diminishing labor and in making a superior shopping background for the clients. Rather than influencing the clients to hold up in a long line while looking at, the framework robotizes the charging procedure. The client can likewise track the subtle elements of the acquired things and additionally the present bill sum on the screen.

III. PROPOSED SYSTEM

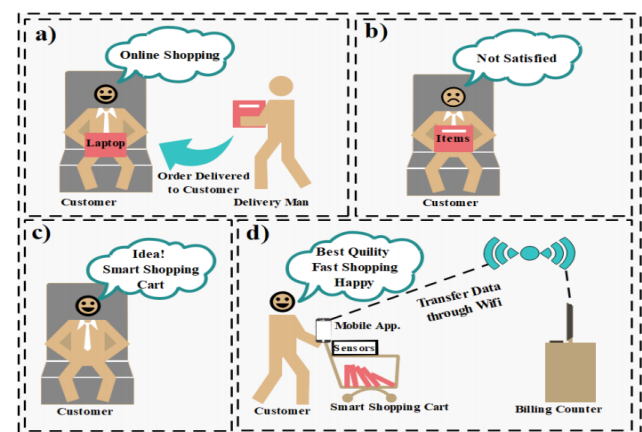


FIGURE 1: Proposed smart shopping cart over online shopping.

RFID plays a very vital role in the retailing process to manage products from the manufacturing to the Inventory

and from inventory to the consumer. The major use of RFID technology is to trace the object. In this research, IoT based Smart Shopping Cart as shown in Figure 1 is proposed by using RFID sensors that used to make the shopping process much better than the previous efforts. RFID system embedded with a shopping cart that helps the consumer to purchase desirable and cost-effective products. As mentioned above, an RFID system consists of three main parts RFID reader, RFID electronic tag and central communication device. Arduino microcontroller allows the android application to directly communicate with product information that is stored in the RFID product tag. There is an android application based on a user-friendly and attractive display. This application provides services to the consumer i.e. display the product information, previous shopping history, manage a current shopping list, product promotions, special offers, and login process for better security. When products come near to the RFID reader in the shopping cart. The consumer can interact with product information. This information extracted by mobile applications from backend databases stored in the server system. The consumer can also interact with previous shopping history, product promotions, and special offers. That helps the consumer to remember products to purchase, manage shopping list and can get the best products according to the preferences. The main contributions of this paper are following:

- RFID sensors with a shopping cart are proposed that connected with Mobile Application makes the consumer get desirable and the best quality products in the meantime.
- The promotion module helps the supermarket to promote the product and offer special discounts to the consumers that can enjoy different product promotions and discount offers.
- Wireless communication will provide flexibility to the shopping and supermarket management system.
- The backend supermarket management system facilitates the supermarket to personalize its shelves and products according to consumer preferences.

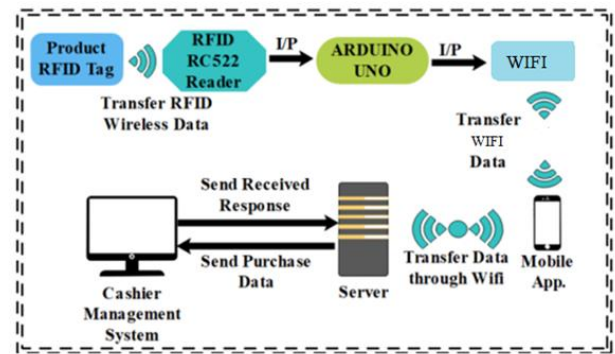


FIGURE 2: Architecture design of smart shopping cart based on RFID technology.

The main focus of this study is to facilitate both supermarkets and customers. The proposed Architecture of this study provides the hardware and software solutions that help the supermarket to improve the quality of service issues and eliminate the time-consuming process of the shopping. The retail industries invest further in exploring the potential of these technologies for the novel services for their customers. These novel services attract a huge number of customers that increase revenue as well. The innovation of the proposed study is the architecture model and services that come together to provide eco-friendly services in cost-effective manners.

The organization of the paper is as follows. Material and Methods discusses in section 2 that presents the concept of automation of the shopping system based on RFID technology with a detailed description of the electronic and software components. In addition, Results and Discussions of the experimental prototype are provided, and conclusions are provided in section 3

IV. MATERIAL AND METHODS

In the modern era, when the customer wants to purchase an item then the customer has to put the product in the shopping cart then cart's RFID reader read the RFID passive tag which attached to every product. Corresponding data regarding the product will be display on the Mobile application. Architecture of the proposed methodology is shown in Figure 2. Customers can easily interact with the interface and use different services of the proposed system. By using the proposed services, customers can select the efficient product put the product into the cart and the cost will get added to the total bill. After complete shopping, the billing will be done by the customer and details will be sent to the central server. By

using this system, customers can buy a large number of products in very less time with fewer efforts. Smart Shopping Cart consists of 4 basic elements hardware integration, software interface, wireless communication, and network database.

A. ELECTRONIC COMPONENTS:

1) RFID READER:

RFID modules can read and write Mifare's tags and being sold at several web stores. The microcontroller and card reader use SPI for communication. The card reader and the tags communicate using a 13.56MHz electromagnetic field. RFID Reader is working on the principle of induction of electromagnetic waves. RFID Reader emits electromagnetic waves through its built-in antenna and reads the reading of RFID tags in a specific range of 0-60mm. Whenever products RFID tags come in the range of RFID reader. It reads the data stored in RFID tags.

2) RFID TAG:

RFID tags provide the storage to store data. We use RFID passive tags which do not need any power supply from any battery that's why RFID passive tags are much more efficient than active tags. When RFID passive tags come in a range of Electromagnetic waves produced by RFID reader then induction produces flux. Due to this flux in coil power generates to the chip.

3) ARDUINO UNO:

Arduino Uno is a Microcontroller board named Arduino Uno based on the ATmega328 series controller. You can control your board on what to do by sending a set of instructions to the microcontroller on the board. It facilitates the developers and programmers with the integrated development environment in which different operations can be performed easily. Like writing, compiling and uploading code to the microcontroller. Arduino Uno is an open-source prototyping platform based on easy to use hardware and software. It has 14 digital input and output pins and six analog inputs for communication with the electronic components such as sensors, switches, motors, and so on. It also has 16 MHz ceramic resonators, a USB connection jack, an external power supply jack, an In-Circuit Serial Programmer (ICSP) header, a reset button, GND pins used

as a ground, and 5V pin used for supplying 5 voltages. Its operating voltage is 5V, with an input voltage of 7 to 12V.

4) Bolt ESP8266:

Bolt ESP8266 could be an updated version of IOT with hardware and software system that permits user to make IOT merchandise and comes is less complicated with Bolt IOT platform. It is easy to control and monitor devices from anywhere. Bolt ESP8266 is small but it has high functional prototyping board. It used to construct prototyping at minimum cost and man hour. Basically, bolt is a small chip with a Wi-Fi module to connect many sensors and it stored variety of data in cloud based. Bolt Cloud platform is help to control and monitoring your device over the Internet. It offers fully integrated method.

B. SOFTWARE COMPONENTS

Software components control the electronic devices and data transmission from server to android mobile application and vice versa.

1) ANDROID MOBILE APPLICATION:

An Android application is a software application, which will run only on the Android operating system because the Android operating system developed for mobile devices. A typical Android application is developed for a smartphone or tablet, which operates on the Android operating system. That application is installed in the android supported device, which embedded with electronic circuits of the shopping cart.

2) WEB-BASED SUPERMARKET MANAGEMENT SYSTEM:

A web-based application is also developed to control the data manipulation process at the cashier or admin side known as the Supermarket management system.

C. EXPERIMENTAL DESIGN

During shopping whenever, the customer puts a product in the shopping cart. Then embedded electronic circuit, which consists of the RFID reader, Arduino Uno and Wifimodules that get the details of the products from RFID tag and sends it to the android mobile application. Customers can easily interact with product details on mobile applications and complete their shopping in the meantime.

1) CIRCUIT DESIGN OF ELECTRONIC COMPONENTS

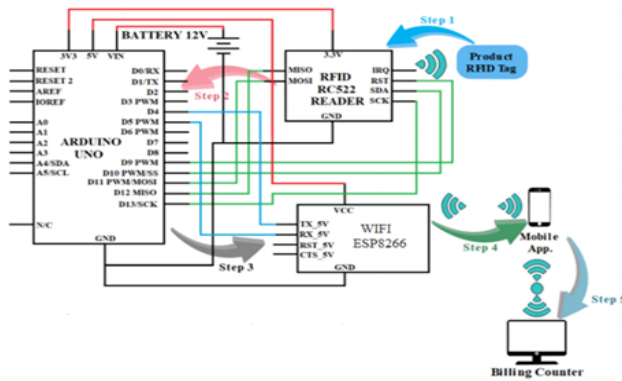


FIGURE 3: Circuit design of Electronic Components.

The circuit design of the electronic components of the Smart Shopping Cart presents in Figure 3. The electronic circuit consists of Arduino Uno, RFID reader, RFID tag, Wifi module, and Display device. First, connect the RFID reader with Arduino Uno. MOSI pin of the RFID reader is connected to D11 pin of the Arduino Uno, MISO pin is connected to the D12 in of Arduino Uno, RST connected to D9 of the Arduino Uno, SDA is connected to D10 of Arduino Uno, SCK is connected to D13 of Arduino Uno, 3.3 voltage power supply pin of RFID reader is connected to 3.3 voltage of Arduino Uno and GND pin is connected to negative terminal of the battery. Second, connect the Bluetooth module with Arduino Uno. Data transmission pins TX and RX pins of Bluetooth module connected to D4 and D5 pins of Arduino Uno. GND pin connected to the negative terminal of the battery and VCC pin connected to the 5-voltage power supply pin of the Arduino Uno. Microcontroller ATmega328 of Arduino Uno needs to program efficiently to control connected sensors and handle data transmission processes in between sensors and android mobile applications.

Step1: There is an electronic RFID passive tag attached to the product that has stored information about the product. When the product comes in the range of RFID reader module then it reads the RFID tag through electromagnetic waves. Electromagnetic waves produce induction and provide power to the RFID tag. In response, the RFID tag sends data to RFID reader wirelessly through radio waves.

Step 2: Electronic MFRC522 RFID reader module that connected to Arduino Uno. After getting data from the RFID tag, the RFID reader sends the data to the Arduino Uno through its connected pins.

Step 3: Arduino Uno is the intermediary module of the electronic circuit, which connects and controls the RFID

reader and Wifidevice. After getting data from the RFID reader, it sends towards the Wifimodule.

Step 4: Wifimodule connects the electronic circuit to the android mobile application and helps to communicate with each other. When RFID reader reads the data from the RFID tag then it comes to Arduino. Arduino is responsible for the transfer of data between the android mobile application and Arduino Uno. The Wifi module provides a way to Arduino to communicate with the android mobile application.

Step 5: Android mobile application performs two major tasks first mobile application gets data of the product from the Arduino Uno by Wifi. Second, according to this data android mobile application gets the further detailed information about the product from the server computer and displays it to the customer on display.

2) AUTHENTICATION OF USER:

When the customer comes to shopping. The customer needs to initialize the android mobile application, which provides the interface to the customer as we discussed in Figure 2 and Figure 3. In this scenario, Customer needs an eco-friendly environment during shopping which helps the customer to select the best quality product at the best price and consume minimum time to complete the shopping process. By login, customer can get services of the shopping cart that requires user authentication first. The working of this scenario is shown in Figure 4. The registered customers have to login to the system to enjoy special discount offers and promotions as a member of the supermarket.

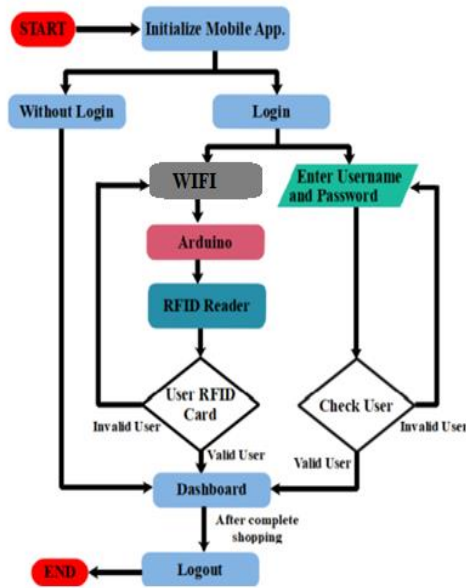


FIGURE 4: Flow diagram of login process of customer into android mobile application

3) SHOPPING PROCESS:

In this scenario, customers can successfully enter into the dashboard of an android mobile application where customers can find different types of services, which helps the customer to complete shopping in minimum time. To accomplish this task in an efficient way and to get the best quality product, shopping cart services reduce the obstacles and difficulties of shopping for customers. After the initialization of the smart shopping cart customer can login successfully by using login Authentications as discussed in the previous section. Then customer enters into the dashboard that consists of four major modules shopping history, product promotions, search product, and current shopping list. By using those module customers can easily complete shopping as shown in Figure 5 that display the complete work flow of the shopping process. When a customer successfully enters into an android mobile application dashboard, an attractive screen display in front of the customer. On this screen, there are previous shopping lists and promotion modules. In the previous shopping module, customers can see his/her last time shopping list. It helps the customer to remember his/her routine wise shopping items and maintain shopping according to budget. When customer login into the android mobile application,

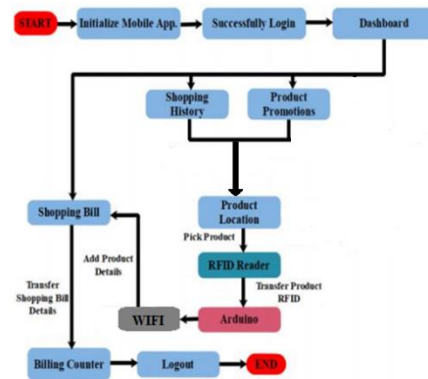


FIGURE 5: Flow diagram of searching and shopping process of smart shopping cart.

then according to this login information android mobile application extract the customer shopping history data wirelessly from the server and display it to the customer. Also, a promotion module displays the different special discounts and promotions of the products. By selecting the desired product from the previous list of shopping or the promotion module, the customer can enter into the search module in which customers can see an indoor map of the supermarket. In this module, customers can select the desired category of the product, then the current location of the product display to the customer on the map of the supermarket if it is available in stock. After reaching the desired location, customers can pick the desired product and put it into the smart shopping cart. RFID reader reads the RFID tag of the product then the android mobile application fetches the data of the product from the server wirelessly according to this product RFID and displays product details to the customer on the mobile device. Now, it depends on the customer to select the product or not. The output of serial monitor describes the results of the Arduino Uno which is working as an intermediary device shown in Figure 6. The serial monitor shows the results of the product RFID that is scanned by the RFID reader and transfers it to the android mobile application as described in RFID_Data_Transfer algorithm.

D. COMPARISON OF EXISTING AND PROPOSED SYSTEM

We use the Arduino Uno microcontroller, which helps to control the sensors of the electronic circuit that is controlled by the android mobile application. Different technologies like RFID sensors, Arduino Uno, Wi-Fi,

Supermarket management application and Android Mobile application embedded together to create an innovative automation shopping system. These proposed model technologies never embedded together in related systems. Barcode technologies are used in the most supermarket instead of RFID technologies that are very time consuming process to scan every single product in the line of sight position. RFID technologies are used in related works but they do not provide a friendly environment to the customer. ZigBee modules are also used to trace the shopping carts and multiple shopping cart share shopping information with each other that increases the security risks and cost of the system. The Proposed system implemented on wireless communication and provide different software-based modules that make it more reliable and flexible to the customer as well as to the supermarket.

V. RESULT

We use the Arduino Uno microcontroller, which helps to control the sensors of the electronic circuit that is controlled by the android mobile application. Different technologies like RFID sensors, Arduino Uno, Wi-Fi, Supermarket management application and Android Mobile application embedded together to create an innovative automation shopping system. These proposed model technologies never embedded together in related systems. Barcode technologies are used in the most supermarket instead of RFID technologies that are very time-consuming process to scan every single product in the line-of-sight position. RFID technologies are used in related works but they are not providing a friendly environment to the customer. The Proposed system implemented on wireless communication and provide different software-based modules that make it more reliable and flexible to the customer as well as to the supermarket.

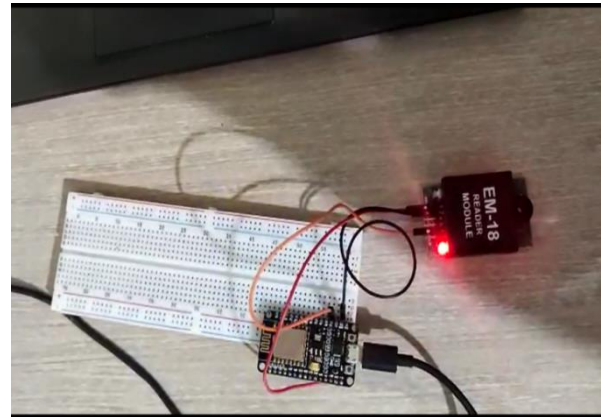


Fig 5: Sensor connected with the Arduino and ESP 8266

When the RFID reader reads the customer's RFID card, it sends it to the Arduino Uno, then the Arduino sends it to the Android mobile application through Bluetooth. Then the Android mobile application gets the data from the server according to this customer ID and verifies if it is a registered user or not. If the verification of the customer is not successfully confirmed, then the customer can use the username and password option to enter manually into the system. When the RFID reader reads the RFID card value, then it sends it to the Arduino Uno, which displays on the serial monitor output that the RFID properly sends it to the Android mobile application or not.

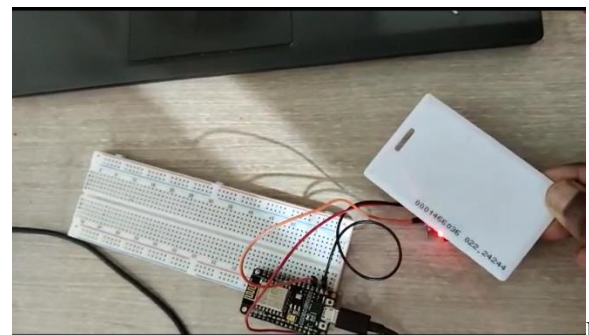


Fig 6: Sensing the RFID Tag with the sensor

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into the dashboard that consists of four major modules shopping history, product promotions, search product, and current shopping list. By using those module customers can easily complete shopping.

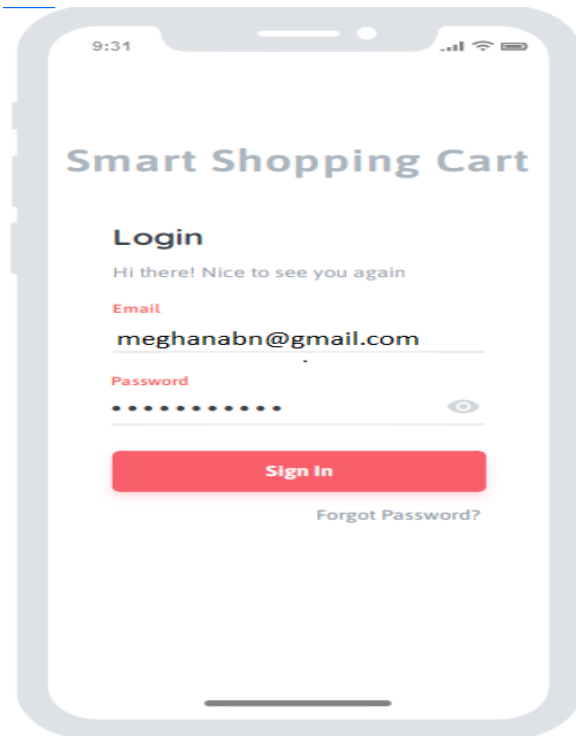


Fig 7: Login Page

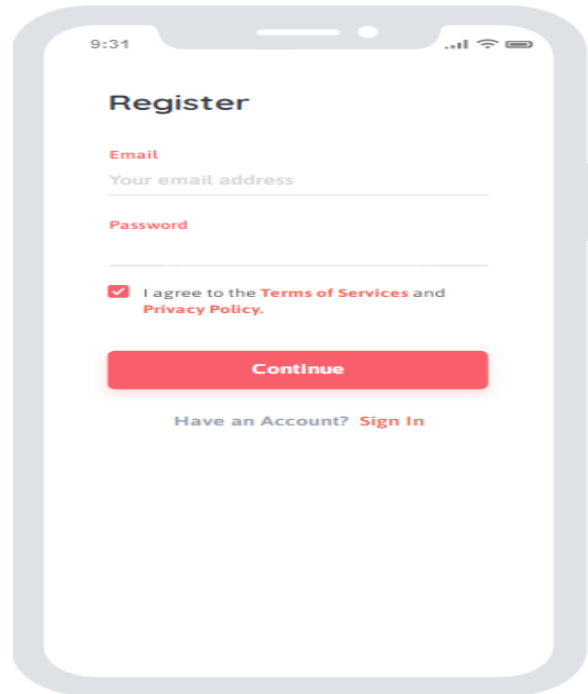


Fig 8: Registration Page

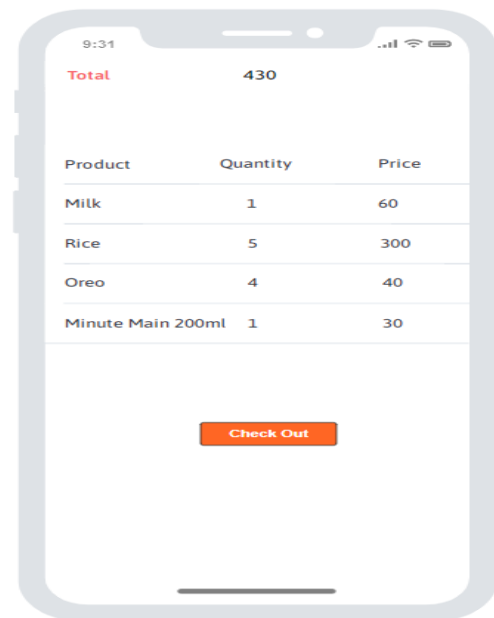


Fig 9: Checkout Page

VI. CONCLUSION

In the aforementioned system, the intended system design for automation of the shopping process by merging

different technologies like Arduino Uno, RFID, and Android mobile application. That can be divided into two major categories Electronic components and Software components. In Electronic Components, Arduino Uno operating as an intermediary microcontroller, which controls the RFID technology and Built, communication between RFID technology and software components like android mobile application through Bluetooth module. In software components, there is an android mobile application in which customers login to the proposed system by using different proposed methods that can secure customer privacy. Searching for the product in the shopping mall becomes easy because of the searching module based on product position allocation on the map. The proposed system prevents the customer to get an expired or undesired product by providing an android mobile application. Customer directly interacts with the product information. This information affects the preferences of the customer about the product and helps them to get the best quality product. Shopping products can be displayed in a current shopping list of the customer that helps the customer to maintain its shopping list according to need or budget. That also helps to remind the remaining products to purchase. Besides, there is a server as a data centre of the supermarket, which also connected with the smart shopping cart. When an android mobile application needs to extract data from the server, according to the customer RFID card for verification of the customer login or extract information of the product according to the product RFID tags, then the mobile application can communicate with the server wirelessly. This feature of wireless information extraction helps the customer to move freely and can easily interact with information of products anywhere in the supermarket. Those technologies are programmed to work together to entertain the customer most efficiently. BY using proposed technology customers can search and effectively get the best quality product. As a lesson receive a proposed system can easily be implemented in real-life scenarios to support the shopping process by automation of shopping cart.

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